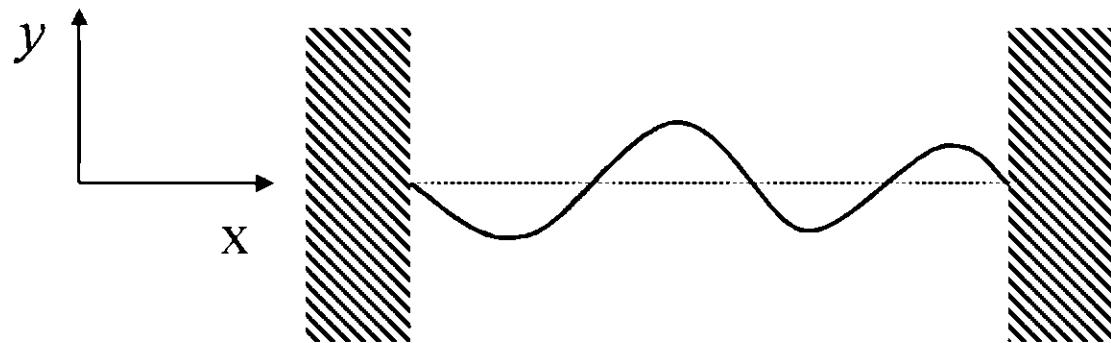


Continua

Continuum Archetype: The Stretched String



length = L
mass/length = μ
tension = T

Consider displacement (y) along position (x) at any time (t): $y(x,t)$

Two independent variables!!!

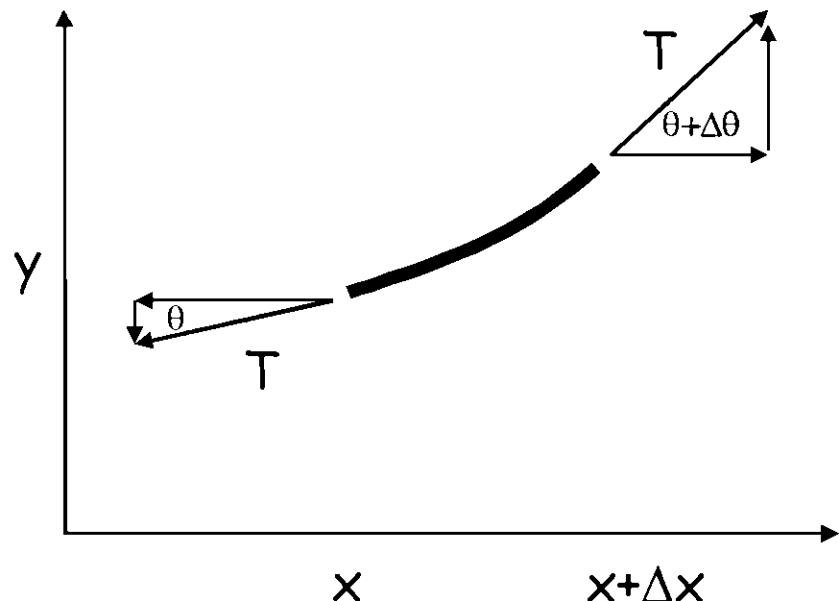
Derivative of $y(t)$

$$\frac{dy}{dt} = \lim_{\Delta t \rightarrow 0} \frac{y(t + \Delta t) - y(t)}{\Delta t}$$

Partial Derivative of $y(x,t)$

$$\frac{\partial y}{\partial t} = \lim_{\Delta t \rightarrow 0} \frac{y(x, t + \Delta t) - y(x, t)}{\Delta t}$$

small offset and curved segment:



$$\sum F_x = T \cos(\theta + \Delta\theta) - T \cos(\theta)$$

$$\sum F_y = T \sin(\theta + \Delta\theta) - T \sin(\theta)$$

Linearize for small displacements and therefore small angles:

$$\sum F_x \approx 1 - 1 \approx 0 \quad \text{No force in the } x\text{-direction}$$

$$\sum F_y \approx T \times (\theta + \Delta\theta) - T \times (\theta) \quad \begin{aligned} \text{Small angle } \theta \text{ (in radians)} &= \\ \text{opp/hyp} &= \text{opp/adj} = \tan(\theta) = \\ \text{rise/run} &= \text{slope} = dy/dx \end{aligned}$$

Switch from θ s to partial derivatives (slopes):

$$\sum F_y \approx T \times \frac{\partial y}{\partial x}(x + \Delta x) - T \times \frac{\partial y}{\partial x}(x)$$

Multiply by $\Delta x / \Delta x$:

$$\sum F_y \approx T \Delta x \left[\frac{\frac{\partial y}{\partial x}(x + \Delta x) - \frac{\partial y}{\partial x}(x)}{\Delta x} \right]$$

Limit as $\Delta x \rightarrow 0$:

$$\sum F_y \approx T \Delta x \frac{\partial^2 y}{\partial x^2}$$

So the vertical string force is proportional to *curvature*.

$$T \Delta x \frac{\partial^2 y}{\partial x^2} = m a_y$$

$$T \Delta x \frac{\partial^2 y}{\partial x^2} = \mu \Delta x \frac{\partial^2 y}{\partial t^2}$$

$$\frac{\partial^2 y}{\partial x^2} = \left(\frac{\mu}{T}\right) \frac{\partial^2 y}{\partial t^2} \quad \text{define: } \nu = \sqrt{\frac{T}{\mu}}$$

$$\frac{\partial^2 y}{\partial x^2} = \frac{1}{\nu^2} \frac{\partial^2 y}{\partial t^2}$$

WAVE EQUATION

Any function: $y = f(x - vt)$ or $y = f(x + vt)$ is a solution to the wave equation!

chain rule:

$$\frac{\partial y}{\partial x} = \frac{\partial y}{\partial(x - vt)} \frac{\partial(x - vt)}{\partial x}$$

$$\frac{\partial y}{\partial t} = \frac{\partial y}{\partial(x - vt)} \frac{\partial(x - vt)}{\partial t}$$

$$\frac{\partial y}{\partial x} = \frac{\partial y}{\partial(x - vt)} 1$$

$$\frac{\partial y}{\partial t} = -v \frac{\partial y}{\partial(x - vt)}$$

$$\frac{\partial^2 y}{\partial x^2} = \frac{\partial}{\partial(x - vt)} \frac{\partial y}{\partial(x - vt)} \frac{\partial(x - vt)}{\partial x}$$

$$\frac{\partial^2 y}{\partial t^2} = -v \frac{\partial}{\partial(x - vt)} \frac{\partial y}{\partial(x - vt)} \frac{\partial(x - vt)}{\partial t}$$

$$\frac{\partial^2 y}{\partial x^2} = \frac{\partial^2 y}{\partial(x - vt)^2}$$

$$\frac{\partial^2 y}{\partial t^2} = v^2 \frac{\partial^2 y}{\partial(x - vt)^2}$$

We have not used the wave equation, we have only taken partial derivatives!

$$\frac{\partial^2 y}{\partial x^2} = \frac{\partial^2 y}{\partial(x-vt)^2}$$

$$\frac{1}{v^2} \frac{\partial^2 y}{\partial t^2} = \frac{\partial^2 y}{\partial(x-vt)^2}$$

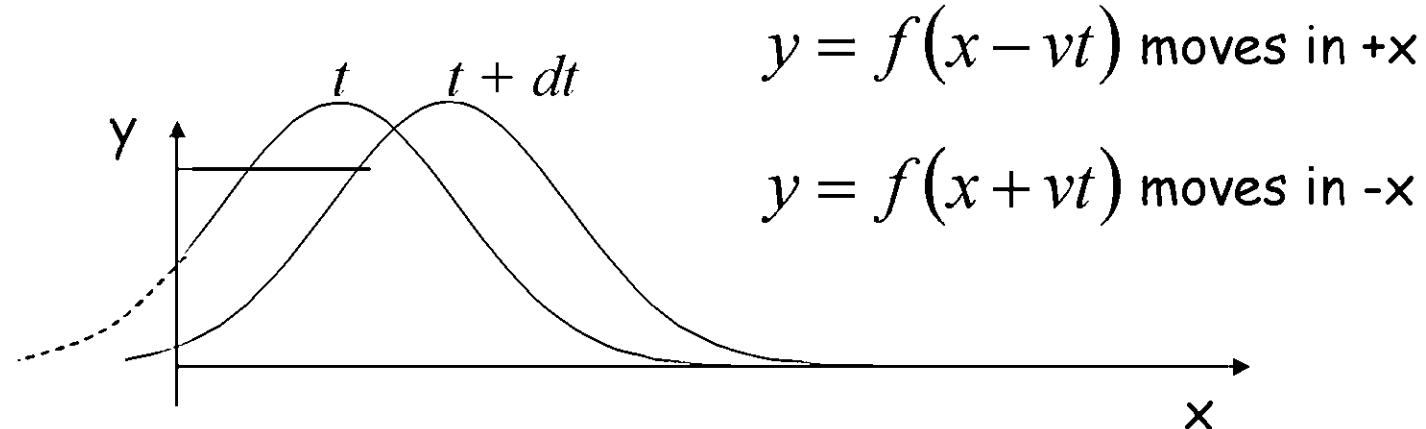
$$\frac{\partial^2 y}{\partial x^2} = \frac{1}{v^2} \frac{\partial^2 y}{\partial t^2}$$

Any function:

$$y = f(x - vt) \text{ or } y = f(x + vt)$$

is a "traveling wave" solution
to the wave equation

For example, Gaussian: $y = Ae^{-(x-vt)^2/c^2}$



How fast? $y = f(x, t) = f(x + dx, t + dt)$

$$x - vt = (x + dx) - v(t + dt)$$

$$0 = dx - vdt$$

$$dx/dt = v$$